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# Assessment, learning and technology: prospects at the periphery of control

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# Overview of presentation

## **Theoretical precepts**

- About learning
- About teaching
  - Pedagogies of engagement
  - Pedagogies of contingency

## **The role of technology**

- Supporting, rather than replacing, teachers
- Classroom aggregation technologies

# Raising achievement matters

## **For individuals**

- Increased lifetime salary
- Improved health
- Longer life

## **For society**

- Lower criminal justice costs
- Lower health-care costs
- Increased economic growth

# Where's the solution?

## **Structure**

- Smaller high schools
- Larger high schools
- K-8 schools

## **Alignment**

- Curriculum reform
- Textbook replacement

## **Governance**

- Charter schools
- Vouchers

## **Technology**

- Computers
- Interactive white-boards

# School effectiveness

## Three generations of school effectiveness research

- Raw results approaches
  - Different schools get different results
  - Conclusion: Schools make a difference
- Demographic-based approaches
  - Demographic factors account for most of the variation
  - Conclusion: Schools don't make a difference
- Value-added approaches
  - School-level differences in value-added are relatively small
  - Classroom-level differences in value-added are large
  - Conclusion: An effective school is a school full of effective classrooms



# It's the classroom

**Variability at the classroom level is up to 4 times that at school level**

**It's not class size**

**It's not the between-class grouping strategy**

**It's not the within-class grouping strategy**

**It's the teacher**

# Teacher quality

## **A labour force issue with 2 solutions**

- Replace existing teachers with better ones?
  - No evidence that more pay brings in better teachers
  - No evidence that there are better teachers out there deterred by burdensome certification requirements
- Improve the effectiveness of existing teachers
  - The “love the one you’re with” strategy
  - It can be done
  - We know how to do it, but at scale? Quickly? Sustainably?



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# How do we improve teaching?



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# Quality control and quality assurance

## Quality control

- Bolt-on
- Determines need for re-processing
- Quality is “inspected in”
- Bad

## Quality assurance

- Built-in
- Obviates the need for re-processing
- Quality is “designed in”
- Good

# Except that...

**For some process quality assurance is more efficient than quality control**

- e.g., automobile manufacture

**For some process quality control is more efficient than quality assurance**

- e.g., silicon chip manufacture

**Crucial trade-offs: testability vs complexity vs predictability**

**Where does learning fit?**



## What gets learned (2)?

Which fraction is the smallest?

a)  $\frac{1}{6}$ , b)  $\frac{2}{3}$ , c)  $\frac{1}{3}$ , d)  $\frac{1}{2}$ .

Success rate 88%

Which fraction is the largest?

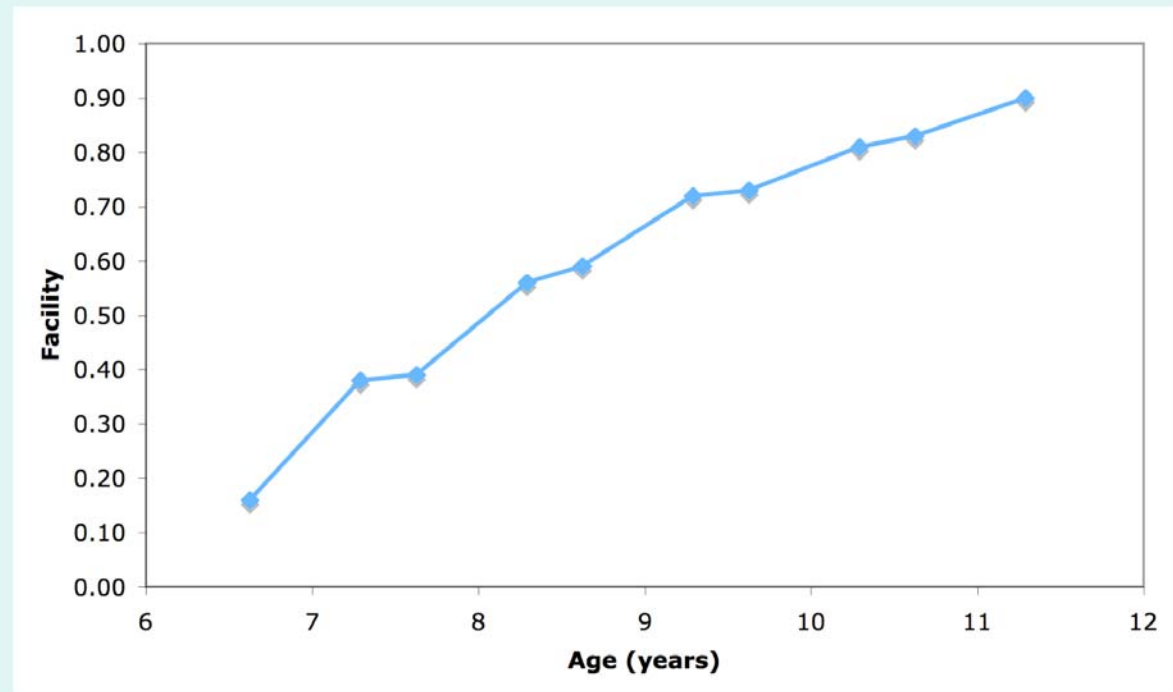
a)  $\frac{4}{5}$ , b)  $\frac{3}{4}$ , c)  $\frac{5}{8}$ , d)  $\frac{7}{10}$ .

Success rate 46%; 39% chose (b)

(Vinner, PME conference, Lahti, Finland, 1997)

# What gets learned (3)?

860 + 570 =



(Leverhulme Numeracy Research Programme)

# What gets learned (4)?

## **Strategies & errors in secondary mathematics (Booth; 1984; Hart, 1984)**

- One-third knew the content at the beginning
- One-third didn't know the content at the end
- One-third learnt the content
- But, half of these had forgotten the content six weeks later
- However, some did better on the delayed post-test than on the immediate post-test

# Key insights from C20th psychology

1. **What gets learned as a result of a particular sequence of instructional activities is impossible to predict, but**
2. **Student errors are not random**

**Conclusion: teaching is interesting because learners are so different, but only possible because they are so similar**

**Learning is a liminal process, at the boundary between control and chaos**

# Learning power environments

## **Key concept:**

- Teachers do not create learning
- Learners create learning

## **Teaching as engineering learning environments**

### **Key features:**

- Create student engagement (pedagogies of engagement)
- Well-regulated (pedagogies of contingency)



# Why pedagogies of engagement?

## **Intelligence is partly inherited**

- So what?

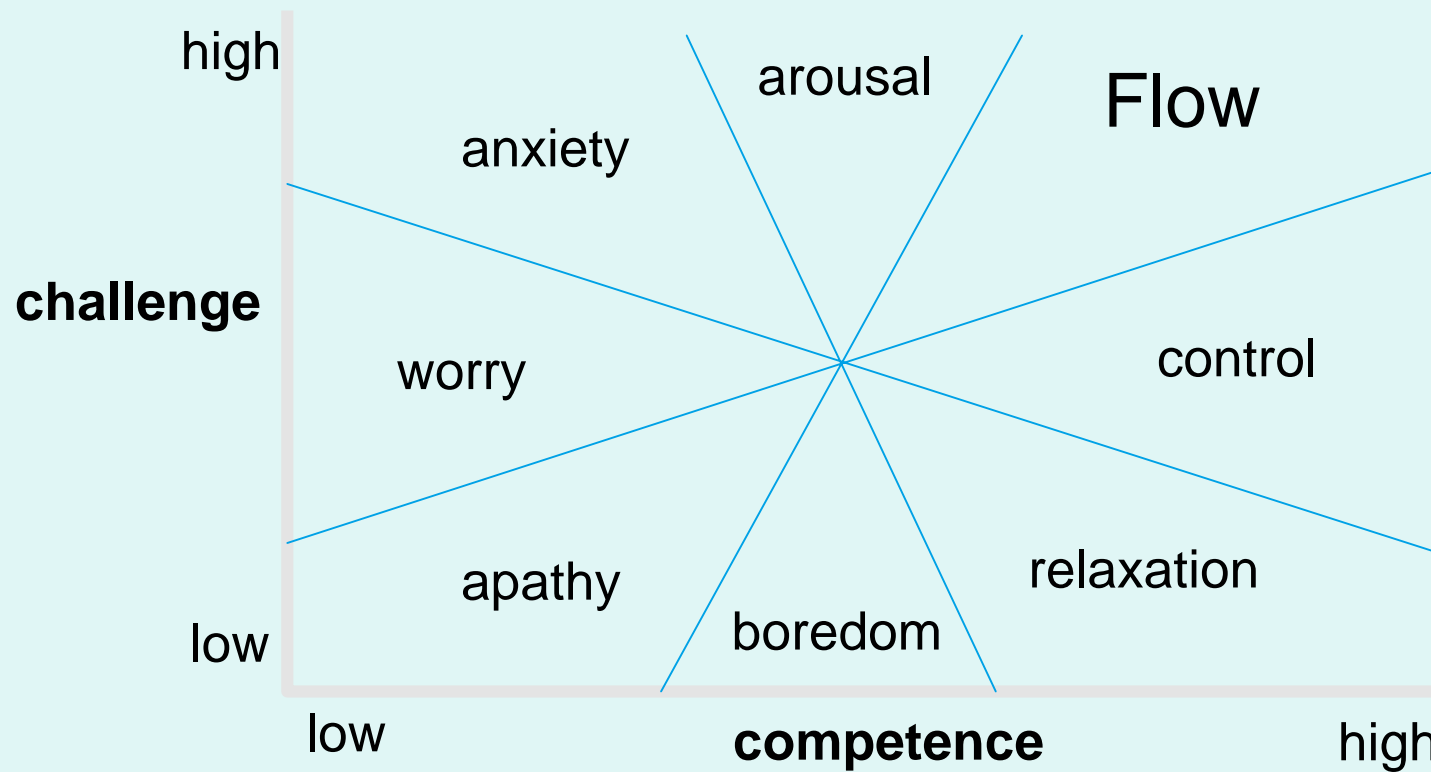
## **Intelligence is partly environmental**

- Environment creates intelligence
- Intelligence creates environment

## **Learning environments**

- High cognitive demand
- Inclusive
- Obligatory

# Motivation: cause or effect?



(Csikszentmihalyi, 1990)

# Why pedagogies of contingency?

**For evaluating institutions**

**For describing individuals**

**For supporting learning**

- Monitoring learning
  - Whether learning is taking place
- Diagnosing (informing) learning
  - What is not being learnt
- Forming learning
  - What to do about it

# Effects of formative assessment

## **Several major reviews of the research**

- Natriello (1987)
- Crooks (1988)
- Kluger & DeNisi (1996)
- Black & William (1998)
- Nyquist (2003)

**All find consistent, substantial effects**

# Kinds of feedback (Nyquist, 2003)

## **Weaker feedback only**

- Knowledge of results (KoR)

## **Feedback only**

- KoR + clear goals or knowledge of correct results (KCR)

## **Weak formative assessment**

- KCR+ explanation (KCR+e)

## **Moderate formative assessment**

- (KCR+e) + specific actions for gap reduction

## **Strong formative assessment**

- (KCR+e) + activity

## Effect of formative assessment (HE)

	N	Effect
Weaker feedback only	31	0.14
Feedback only	48	0.36
Weaker formative assessment	49	0.26
Moderate formative assessment	41	0.39
Strong formative assessment	16	0.56

(Nyquist, 2003; revised values)

## Cost/effect comparisons

Intervention	Extra learning	Cost/yr/ classroom
Class-size reduction (by 30%)	20%	£20k
Increase teacher content knowledge by 1 sd	5%	?
Formative assessment/ Assessment for learning	75%	£2k

# Three generations of pedagogy

## **First generation**

- Traditional pedagogy
- Negligible contingency

## **Second generation**

- All student response systems
- Contingency dependent entirely on teacher skill

## **Third generation**

- Automated aggregation technologies
- Contingency supported by technology





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# Four-process architecture

**Task selection**

**Task presentation**

**Evidence identification**

**Evidence accumulation**

Almond, Steinberg and Mislevy (2002)



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# Task selection/ Task presentation



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# Questioning in math: discussion

**Look at the following sequence:**

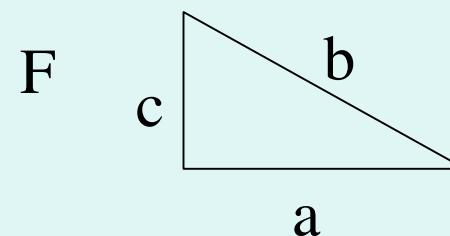
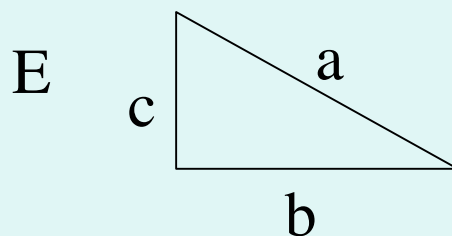
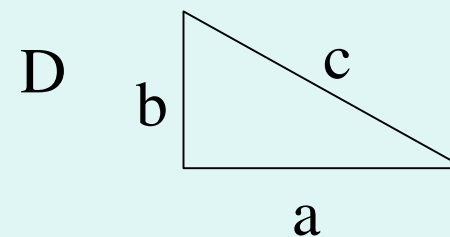
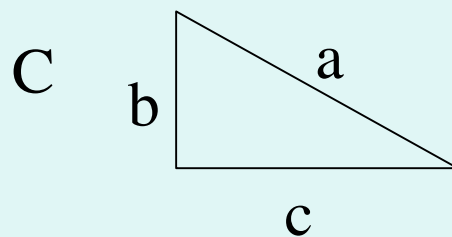
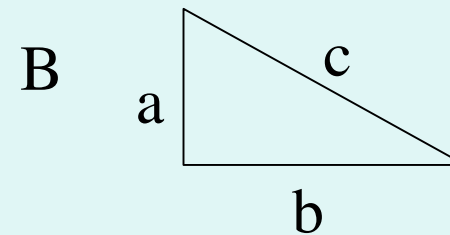
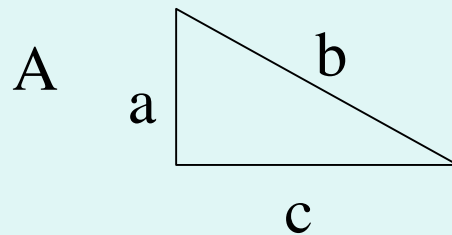
**3, 7, 11, 15, 19, ....**

**Which is the best rule to describe the sequence?**

- A.  $n + 4$
- B.  $3 + n$
- C.  $4n - 1$
- D.  $4n + 3$

# Questioning in maths: diagnosis

In which of these right triangles is  $a^2 + b^2 = c^2$  ?

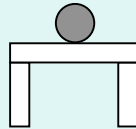


# Questioning in science: discussion

**Ice-cubes are added to a glass of water. What happens to the level of the water as the ice-cubes melt?**

- A. The level of the water drops
- B. The level of the water stays the same
- C. The level of the water increases
- D. You need more information to be sure

# Questioning in science: diagnosis



**The ball sitting on the table is not moving. It is not moving because:**

- A. no forces are pushing or pulling on the ball.**
- B. gravity is pulling down, but the table is in the way.**
- C. the table pushes up with the same force that gravity pulls down**
- D. gravity is holding it onto the table.**
- E. there is a force inside the ball keeping it from rolling off the table**

(Wilson & Draney, 2004)

# Save the ozone layer

## What can we do to preserve the ozone layer?

- A. Reduce the amount of carbon dioxide produced by cars and factories
- B. Reduce the greenhouse effect
- C. Stop cutting down the rainforests
- D. Limit the numbers of cars that can be used when the level of ozone is high
- E. Properly dispose of air-conditioners and fridges



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# Questioning in English: discussion

**Macbeth: mad or bad?**



# Questioning in English: diagnosis

**Where is the verb in this sentence?**

**The dog ran across the road**

↑   ↑   ↑   ↑  
A   B   C   D

# Questioning in English: diagnosis

## **Which of these is the best thesis statement?**

- A. The typical TV show has 9 violent incidents
- B. There is a lot of violence on TV
- C. The amount of violence on TV should be reduced
- D. Some programs are more violent than others
- E. Violence is included in programs to boost ratings
- F. Violence on TV is interesting
- G. I don't like the violence on TV
- H. The essay I am going to write is about violence on TV

# Hinge Questions

**A hinge question is based on the important concept in a lesson that is critical for students to understand before you move on in the lesson.**

**The question should fall about midway during the lesson.**

**Every student must respond to the question within two minutes.**

**You must be able to collect and interpret the responses from all students in 30 seconds**

# Figurative language

- A. Alliteration
  - B. Hyperbole
  - C. Irony
  - D. Metaphor
  - E. Onomatopoeia
  - F. Personification
  - G. Simile
  - H. None of the above
1. He was a bull in a china shop.
  2. May I have a drop of water?
  3. This backpack weighs a ton.
  4. The sweetly smiling sunshine...
  5. He honked his horn at the cyclist.
  6. I've told you a million times already.
  7. The Redcoats are coming!
  8. "They in the sea being burnt, they in the burnt ship drown'd."
  9. He was as tall as a house.



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# Evidence identification



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# Evidence identification

## **Single student response systems**

## **All-student response systems**

- Flash-cards/dry erase boards
- Classroom 'clickers'
- Traditional keyboards (wired/wireless)
- Anoto pens



# Anoto pen



**Wireless pen**

**Special coated paper**

**Pen 'knows where it is'**



# Palm with wireless keyboard

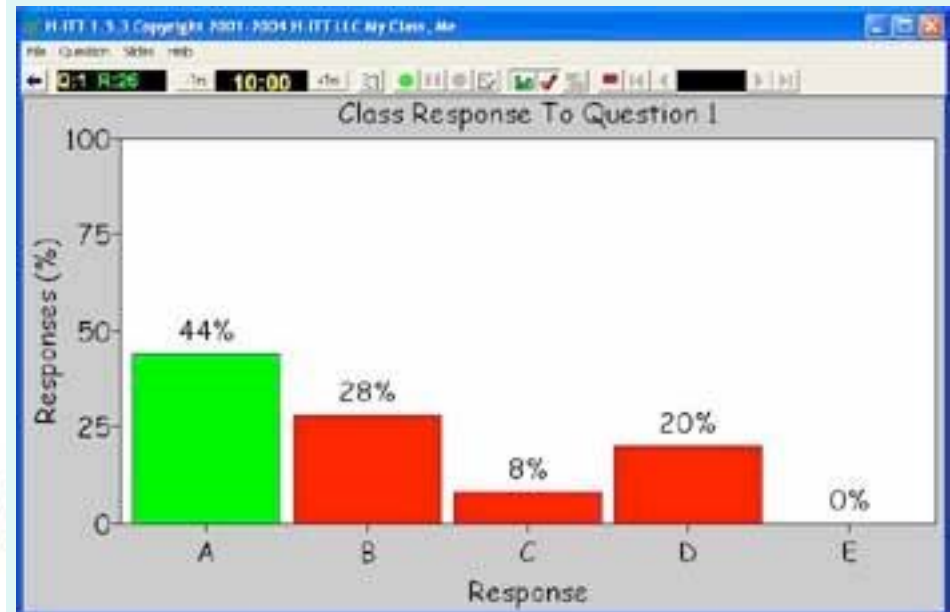


**Text-based input**

**Limited task-presentation  
capability**

**Portable**

# Classroom 'clickers'





# Discourse<sup>®</sup>

The screenshot displays the Discourse software interface, which is used for classroom discussions. It features a central question, a list of student responses, and a detailed view of a specific response.

**Question:** Why did the dinosaurs disappear?

**Response Table:**

Info	OK	Time	Response
Angela, Oliver	✓	2	postal service
Dan, Wakeman	0	1	postal
Davis, Nicole	0	2	
Erdosy, Judi	0	1	USPS
Maggie, Fischer	0	3	distribution
Markham, Carolyn	✓	1	postal service
Nancy, Ferryok	✓	2	postal service
Rita, Chehade	0	1	The New York Times
Val, Shute	0	1	"which" refers back to "postal service" (btw=this is a very poorly phrased sentence...)

**Selected Response (Cherry, Beth):**

Many scientists think the eggs were destroyed by animals or changes in the climate, such as an ice age.

A meteor from space hit the Earth. It threw a great cloud of dust that covered the sun worldwide, and dinosaurs starved.

They were so big they ate all the food. When the food ran out they died.

The climate or the weather changed which affected what they ate. Their brains were so small so they did not adapt and they died.

Science from core drills of soil samples shows that something blanketed the Earth with a cloud of blocked out sunlight. Therefore all the plants could not survive and the dinosaurs had nothing to eat.

They were amphibians. Maybe something destroyed their eggs.

Something destroyed the Earth's atmosphere so that most plants died and there wasn't enough food for dinosaurs to survive.

The climate changed and caused an ice age and they all froze to death.

It is not sure dinosaurs did die suddenly.

Animals ate the dinosaurs' eggs.

An object from space hit the Earth. It was so big everything died.

A meteor hit the Earth and it caused them to extinction.

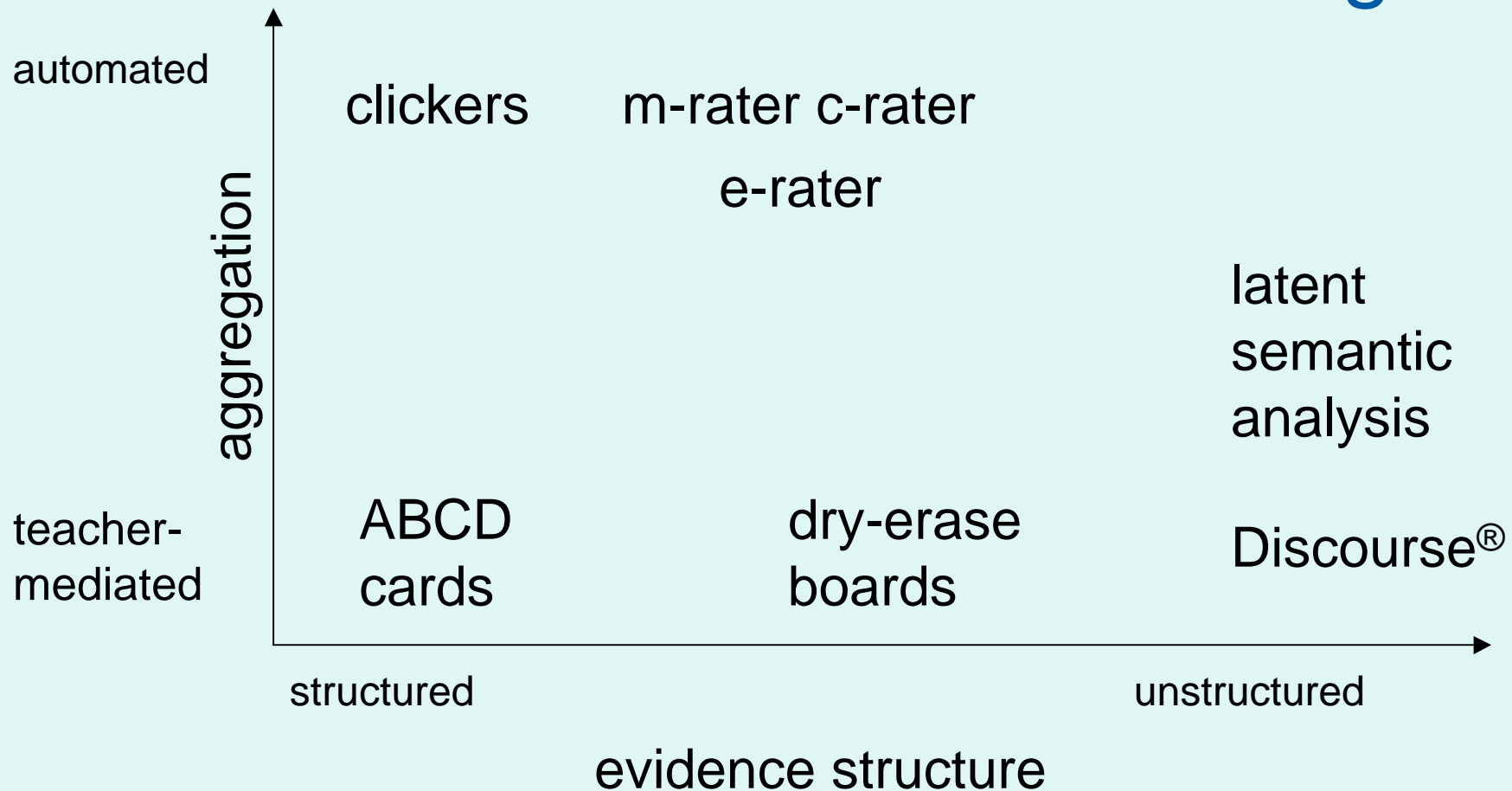
# Evidence identification

**Automated essay scoring (e-rater)**

**Paraphrase analysers (c-rater)**

**Graphical and equation analysers (m-rater)**

# Evidence identification technologies



# Evidence accumulation

## **Unidimensional student models**

- Useful for summative purposes
- Almost useless for formative purposes

## **Multidimensional student models**

### **Evidence-centred design**

- Bayesian inference networks
  - Proficiency model
  - Task model
  - Evidence model
  - Student model

# Evidence utilization

**Whole-class**

**Sub-groups**

- Homogenous
- Heterogenous

**Individualization**

# Summary

**Raising achievement is important**

**To do so, we have to change what happens in classrooms**

**We have to work with, rather than replace teachers**

**Specifically, it is more important to improve pedagogy than subject matter knowledge**

- Pedagogies of engagement
- Pedagogies of contingency
  - Single-student response systems
  - All-student response systems
  - Classroom aggregation technologies