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- 0016 Supporting Collaborative Exam Revision via Google talk and Examopedia wiki
- 0018 Mobile microblogging and the student experience: a study in 140 characters (or less)
- 0020 Where does the university end and learning begin? Facilitating personal learning environments to enhance ownership of knowledge.
- 0022 Critical success factors in e-learning for large enterprises
- 0027 Mindstorms Communication in Second Life.
- 0028 LEGO Mindstorms communication in Second Life.
- 0029 Can classroom response systems (CRS) be deployed outside to aid the teaching of fieldwork?
- 0031 Technology enhanced learning in 21st century mass higher education. Aspects of design, practice and strategy for a necessary step change.
- 0033 Strategic Implementation and Pedagogical Considerations of e-portfolios in FE and HE
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- 0036 Developing reflective practitioners through the use of blogs: a collaborative approach to learning communities
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